



Basketball (Men and Women)

Approved – 15 August 2005

These Championships are conducted under the rules of FIBA - <http://www.fiba.com/>, with the following exceptions:

1. Team Size

- 1.1** Each team shall name a squad not exceeding twelve (12) players, with all members of the squad able to compete in any one game.
- 1.2** The minimum number of players that can be fielded at the start of play without incurring a forfeit is four (4).

2. Match Duration*

Semi-finals (round of four) and Final (Gold and Bronze Medal games)

- 4 x 10 minute quarters fully timed
- 24 second shot clock;
- Extra time: - 5 minutes;
- 2 minutes between quarters and 7 minutes at half time;
- One time out per quarter per team for the first three quarters;
- Two time outs in the fourth quarter per team
- One time out per team in each extra period

All other Matches: -

- 4 x 10 minute quarters with one time out per quarter per team.
- Clock to stop for time outs, fouled out players and last minute in the final quarter and any extra periods;
- 24 second shot clock;
- Extra time: - 3 minutes (last minute fully timed).
- 2 minutes between quarters & 3 minutes at half time.

***AUS north Regional Variation**

2. Match Duration

All matches: 4 x 10 minute quarters with one time out per quarter per team.

- Clock to stop for time outs, fouled out players and last minute in the final quarter and any extra periods.

- 24 second shot clock

- Extra time: 3 minutes (last minute fully timed).

- 2 minutes between quarters and 3 minutes at half time

***AUS west Regional Variation**

2. Match Duration

Competition Management reserves the right to set alternative playing durations based on time restrictions and venue availability

3. Championship Grading

- 3.1** Points for each match shall be awarded as follows:
- Winning team – 3 points
 - Drawn match – 2 points per team
 - Losing team – 1 point
 - Forfeited team – 0 points (see sports specific rule)

- 3.2** In the event that two teams in a pool are equal on points, then their positions shall be determined by the result of the game in which they played one another;
- 3.3** In the event that two or more teams in a pool are equal on points, then their positions shall be determined by their percentages based on their points for and against in the games in which they played one another;
- 3.4** In the event that the above percentages are equal, then their positions shall be determined by their percentages based on the total points scored for and against in all pool matches.

4. Resolving Drawn Finals

- 4.1** In the event that scores are drawn at the end of normal time, extra periods of five (5) minutes duration shall be played until a result is obtained.

5. Safety Requirements

- 5.1** In the event of a player receiving an injury which prevents him/her from being removed from the court until the arrival of an ambulance for ten (10) minutes or longer, then the following will apply:
- a) the team with the lead at the time that play stopped due to the injury shall be declared the winner.
 - b) in the event that scores at the time that play stopped due to the injury are equal, then the game will be declared a draw .

6. Forfeits

- 6.1** *A forfeit will be declared 10 minutes after the scheduled start of play time where either team is unable to commence play.

Should the commencement of a match be delayed (up to 10 minutes) due to no fault of either side (as determined by the Referee in consultation with the Competition Manager) the game shall be played in its full duration.

- 6.2** Forfeiture of playing commitments in final stage of competition (Bronze medal or ranking matches) will result in the team being relegated to the last place in the overall competition.
- 6.3** Forfeiture of playing commitments will incur the schedule fee penalty as outlined in the AUS Good Faith Fee Guideline.
- 6.4** **Forfeit Score:** The forfeit score will be Ten (10) points to nil (0).
- 6.5** Should an opposition player who was "playing under protest" (ie. Had no accreditation prior to the match) prove to be "ineligible" inside the time frame stipulated by the AUS event organisers, a forfeit will be recorded. The forfeit score or the actual completed match score will be awarded; whichever is higher.

***AUS east Regional Variation**

6.1 *A forfeit will be called when a team cannot field the minimum size (1.2) within ten (10) minutes of the scheduled start time. At the scheduled start time, officials will start the game clock. For every minute a team does not field a team, they will be penalised 2 points. These points will be recorded on the official scoresheet as "Time Penalty". Points will be awarded at the end of each full minute.*

6.2 *In the event that a central clock is used, rule 7.1 will apply with reference to this clock*

***AUS west Regional Variation**

6.2 *Not applicable in west region events*

7. Presentation

7.1 Presentations should be conducted at the conclusion of the competition.

7.2 At the completion of the Championship a trophy (if existing) and a pennant will be awarded to the university that wins each of the Championship:

- Men's Championship
- Women's Championship

8. Uniform Requirements

8.1 Each athlete shall wear the uniform of their university. The university shall submit a description of its uniform to the organiser at the Sport Specific Team Managers Meeting or before if requested.

8.2 Minimum uniform requirements for AUS events must be met:

- A competitor must not use equipment or wear anything that is dangerous to him/herself or another competitor (including any kind of jewellery).
- Long or sharp fingernails are to be trimmed or taped.
- All participating competitors are to be correctly attired in appropriate, matching team uniforms. Exceptions may be made for some sports in cold weather, providing permission is granted by the appropriate officials. Additionally the exceptions will only be granted providing they are the same colour, and the extra clothing does not cover up any identification numbers or colours.
- All numbers on shirts need to be clearly visible, and in a contrasting colour to the dominant colour of the shirt.
- Mouth guards are strongly recommended for all sports where there is a potential for collision. It is compulsory to wear a mouth guard in those sports where it is stated.

8.3 Specific Sport Uniform Standards - The uniform requirements for each specific sport should be as per the national sporting organisation standard with the following minimum uniform requirements:

Basketball

- Shorts and singlets with numbers on back and front of shirts.
- Number size: back – min. of 20cm high, on the front a min. of 10cm high, with both being min. 2cm wide.
- Numbers must be in the following range: 4-15, 20-25, 30-35, 40-45, 50-55.
- Bodysuits (women) are permitted. No pockets allowed in shorts. Shirts must be tucked in when playing. T-shirts cannot be worn under the singlet unless a written request is submitted by the Sports Specific Team Manager to the Competition Manager and permission is given. In this situation the t-shirt must be the same dominant colour as the singlet. Undergarments (eg bike pants) must be the same dominant colour as the shorts.

9. Team Duties

9.1 Team duties are an imperative part of the University Games and the development of sport event management skills across the University Sporting structure. The roster and role description will be provided to each Sports Specific Team Manager at the Sports Specific Team Managers

Meeting if duties are required. **Teams that do not fulfil team duties will be fined as per the AUS Good Faith Fee policy.**

- 9.2** The Specific requirement for **Basketball** at AUS events is:
- 1 person from each team will be required for the match immediately following theirs for the duties of Scoring and Timekeeping. It is important they are competent scorers and timing operators.

Previous rule amendments:

5 July 2005

5 July 2004

30 August 2001